ROCK can be thrown any way as long as the fist is clenched.

SCISSORS is formed with your index finger and middle finger extended and shaped like a “V”. It can be thrown horizontally or vertically.

PAPER is formed by extending all your fingers out. It is always delivered horizontally and palm down.

When 2 players “shoot the same throw” it is a stalemate and they must throw again.

THERE ARE NO EXCEPTIONS

THE PUMP consists of closing a fist, holding it out in front of your body with elbow bent at a 45 degree angle, and thrusting it up and down 2 times and then “shooting” on 3. This must be done in sync with the opposing player.

THE SHOOT is when a player actually delivers the throw. It comes after the first 2 pumps. The delivery of the shoot must be in sync with the opponent. If the shoot or the pump is not in sync at any time, the referee may declare the action dead, or penalize the player at fault.

THERE ARE 3 PERMISSIBLE “THROWS”:

ROCK ➔ CRUSHES ➔ PAPER

SCISSORS ➔ CUTS ➔ PAPER

PAPER ➔ COVERS ➔ ROCK

2 OUT OF 3 WINS THE MATCH

All referees’ calls are final. The presiding official reserves the right to make updates at any time.

ROCK CRUSHES SCISSORS

ROCK CUTS PAPER

ROCK COVERS ROCK

TOURNAMENT RULES

WINS THE MATCH